

BLADE OF ULTRAMAR

6 Stratagems · 4 Enhancements



3 DP · PRIORITY ASSETS

ENHANCEMENTS (4)

Armour of Antoninus

15 pts

Adeptus Astartes model only. This model has:

- 2+ Sv.
- Feel No Pain 5+.

Student of the Codex

20 pts

Captain model only. The tactical doctrine is active for this unit in addition to any other combat doctrine.

Oath of Macragge

20 pts

Adeptus Astartes model only. This model's melee attacks have:

- +1 S and AP.
- Or: If the assault doctrine is active for this unit, +2 S and AP.

Veteran of Behemoth

20 pts

Adeptus Astartes model only. This unit's ranged attacks have [Sustained Hits 1].

DETACHMENT RULE

If your army includes a Marneus Calgar unit, you can select the assault doctrine/devastator doctrine/tactical doctrine each one additional time per battle.

STRATAGEMS (6/6)

1 CP

BLADE OF ULTRAMAR STRATAGEM

COMMAND

ULTRAMARIAN ADAPTIVITY

When: Your Command phase.

Target: One friendly ADEPTUS ASTARTES unit.

Effect: Select one combat doctrine. That combat doctrine is active for your unit until the start of your next Command phase.

1 CP

BLADE OF ULTRAMAR STRATAGEM

MOVEMENT

PRACTICAL TACTICS

When: Your opponent's Movement phase, when an enemy unit ends a move within 8" of a friendly unengaged Adeptus Astartes Infantry/Mounted unit.

Target: That ADEPTUS ASTARTES INFANTRY/MOUNTED unit.

Effect: Your unit can make a normal move of up to D3+3".

1 CP BLADE OF ULTRAMAR STRATAGEM **SHOOTING**

ARMOUR OF CONTEMPT

When: Your opponent's Shooting phase or the Fight phase, when an enemy unit targets a friendly ADEPTUS ASTARTES unit.

Target: That ADEPTUS ASTARTES unit.

Effect: Attacks that target your unit have -1 AP until that enemy unit has attacked.

1 CP BLADE OF ULTRAMAR STRATAGEM **SHOOTING**

EXEMPLARY VIGILANCE

When: Your Shooting phase, when a friendly ADEPTUS ASTARTES unit is selected to shoot.

Target: That ADEPTUS ASTARTES unit.

Effect: Your unit's ranged attacks have [IGNORES COVER].

1 CP BLADE OF ULTRAMAR STRATAGEM **SHOOTING**

TACTICAL FORESIGHT

When: Your opponent's Shooting phase or the Fight phase, when an enemy unit targets a friendly ADEPTUS ASTARTES unit.

Target: That ADEPTUS ASTARTES unit.

Effect: Attacks that target your unit with a S greater than this unit's T have -1 to wound rolls.

1 CP BLADE OF ULTRAMAR STRATAGEM **FIGHT**

COURAGE AND HONOUR!

When: Fight phase, when a friendly ADEPTUS ASTARTES unit is selected to fight.

Target: That ADEPTUS ASTARTES unit.

Effect: Your unit's melee attacks have [Lance].